

U13 SPECIFIC TOURNAMENT RULES

The Tournament ball will be the 11" Rawlings Red Dot.

All players must wear a batting helmet with CSA approved face guards and the chin strap must be securely fastened under the chin.

Pitchers are required to wear a defensive face mask.

Offensive Charged Conference rule does not apply.

A team is permitted 2 defensive conferences per inning. If there is a third conference the player must be removed from the pitcher position for the remainder of that inning.

Dropped third strike rule applies.

Infield fly rule is in effect.

The intentional walk rule is not in effect.

Base runners are entitled to advance when the ball leaves the pitcher's hand.

The DP/Flex rule is not used. Offensively nine players are placed in the batting order. Using the substitution and re-entry rule other players can replace the original nine players in the batting order.

Teams are allowed unlimited defensive substitutions. Note: baserunners are offensive players; a pinch runner is an offensive substitution.

A player arriving late may be added to the bottom of the line up.

Coaches are encouraged to play all players as equally as possible over the course of the season.

The Run Ahead Rule shall result in the conclusion of the game (including medal games) when there are:

- 1) 15 runs after 2.5 or 3 complete innings or
- 2) 10 or more runs after 3.5, 4, 4.5, 5, 5.5 or 6 complete innings.

No new inning is to start after 1 hour and 45 minutes from the official beginning of the game, except in medal games. In the event that the game is tied after the time limit, complete innings will be played until the tie is broken.

The tiebreaker rule will be used beginning in the top of the 8th inning in all games, except Championship games. In all innings where the tiebreaker is used, a team shall be limited to a maximum of 7 runs during their turn at bat.

There will be no "if necessary" game in a double knockout tournament.